

Recursive Descent Parser Implementation

- ▶ For all terminals, use function `match_tok a`
 - If lookahead is `a` it consumes the lookahead by advancing the lookahead to the next token, and returns
 - Fails with a parse error if lookahead is not `a`
- ▶ For each nonterminal `N`, create a function `parse_N`
 - Called when we're trying to parse a part of the input which corresponds to (or can be derived from) `N`
 - `parse_S` for the start symbol `S` begins the parse

Example Parser

- ▶ Given grammar $S \rightarrow xyz \mid abc$
- ▶ Parser

```
let parse_S () =  
  if lookahead () = "x" then (* S → xyz *)  
    (match_tok "x";  
     match_tok "y";  
     match_tok "z")  
  else if lookahead () = "a" then (* S → abc *)  
    (match_tok "a";  
     match_tok "b";  
     match_tok "c")  
  else raise (ParseError "parse_S")
```

Another Example Parser

- ▶ Given grammar $S \rightarrow A \mid B$ $A \rightarrow x \mid y$ $B \rightarrow z$

```
let rec parse_S () =
  if lookahead () = "x" ||
    lookahead () = "y" then
    parse_A () (* S → A *)
  else if lookahead () = "z" then
    parse_B () (* S → B *)
  else raise (ParseError "parse_S")

and parse_A () =
  if lookahead () = "x" then
    match_tok "x" (* A → x *)
  else if lookahead () = "y" then
    match_tok "y" (* A → y *)
  else raise (ParseError "parse_A")

and parse_B () = ...
```

Execution Trace = Parse Tree

- ▶ If you draw the execution trace of the parser

- You get the parse tree

- ▶ Examples

- Grammar

$S \rightarrow xyz$

$S \rightarrow abc$

- String “xyz”

parse_S ()

 match_tok “x”

 match_tok “y”

 match_tok “z”

S
 / | \
x y z

- Grammar

$S \rightarrow A | B$

$A \rightarrow x | y$

$B \rightarrow z$

- String “x”

parse_S ()

 parse_A ()

 match_tok
 “x”

S
 |
 A
 |
 x

Left Recursion

- ▶ Consider grammar $S \rightarrow Sa \mid \varepsilon$
 - Try writing parser

```
let rec parse_S () =  
    if lookahead () = "a" then  
        (parse_S () ;  
         match_tok "a") (* S → Sa *)  
    else ()
```

- Body of `parse_S ()` has an infinite loop!
 - Infinite loop occurs in grammar with **left recursion**

Right Recursion

- ▶ Consider grammar $S \rightarrow aS \mid \epsilon$ Again, $\text{First}(aS) = a$

- Try writing parser

```
let rec parse_S () =  
    if lookahead () = "a" then  
        (match_tok "a";  
         parse_S ()) (* S → aS *)  
    else ()
```

- Will `parse_S()` infinite loop?
 - Invoking `match_tok` will advance lookahead, eventually stop
- Top-down parsers handles grammar w/ right recursion

Algorithm To Eliminate Left Recursion

▶ Given grammar

- $A \rightarrow A\alpha_1 \mid A\alpha_2 \mid \dots \mid A\alpha_n \mid \beta$
 - β must exist or no derivation will yield a string

▶ Rewrite grammar as (repeat as needed)

- $A \rightarrow \beta L$
- $L \rightarrow \alpha_1 L \mid \alpha_2 L \mid \dots \mid \alpha_n L \mid \epsilon$

▶ Replaces left recursion with right recursion

▶ Examples

- $S \rightarrow Sa \mid \epsilon$ $\Rightarrow S \rightarrow L$ $L \rightarrow aL \mid \epsilon$
- $S \rightarrow Sa \mid Sb \mid c$ $\Rightarrow S \rightarrow cL$ $L \rightarrow aL \mid bL \mid \epsilon$

Quiz 4

- ▶ What does the following code parse?

```
let parse_S () =  
  if lookahead () = "a" then  
    (match_tok "a";  
     match_tok "x";  
     match_tok "y";  
     match_tok "q")  
  else  
    raise (ParseError "parse_S")
```

- A. $S \rightarrow axyq$
- B. $S \rightarrow a \mid q$
- C. $S \rightarrow aaxy \mid qq$
- D. $S \rightarrow axy \mid q$

Quiz 4

- ▶ What does the following code parse?

```
let parse_S () =  
  if lookahead () = "a" then  
    (match_tok "a";  
     match_tok "x";  
     match_tok "y";  
     match_tok "q")  
  else  
    raise (ParseError "parse_S")
```

- A. $S \rightarrow axyq$
- B. $S \rightarrow a \mid q$
- C. $S \rightarrow aaxy \mid qq$
- D. $S \rightarrow axy \mid q$

Quiz 5

- ▶ What Does the following code parse?

```
let rec parse_S () =  
  if lookahead () = "a" then  
    (match_tok "a";  
     parse_S ())  
  else if lookahead () = "q" then  
    (match_tok "q";  
     match_tok "p")  
  else  
    raise (ParseError "parse_S")
```

- A. $S \rightarrow aS \mid qp$
- B. $S \rightarrow a \mid S \mid qp$
- C. $S \rightarrow aqSp$
- D. $S \rightarrow a \mid q$

Quiz 5

- ▶ What Does the following code parse?

```
let rec parse_S () =  
  if lookahead () = "a" then  
    (match_tok "a";  
     parse_S ())  
  else if lookahead () = "q" then  
    (match_tok "q";  
     match_tok "p")  
  else  
    raise (ParseError "parse_S")
```

- A. $S \rightarrow aS \mid qp$
- B. $S \rightarrow a \mid S \mid qp$
- C. $S \rightarrow aqSp$
- D. $S \rightarrow a \mid q$

Quiz 6

Can recursive descent parse this grammar?

$$\begin{array}{l} S \rightarrow aBa \\ B \rightarrow bC \\ C \rightarrow \varepsilon \mid Cc \end{array}$$

- A. Yes
- B. No

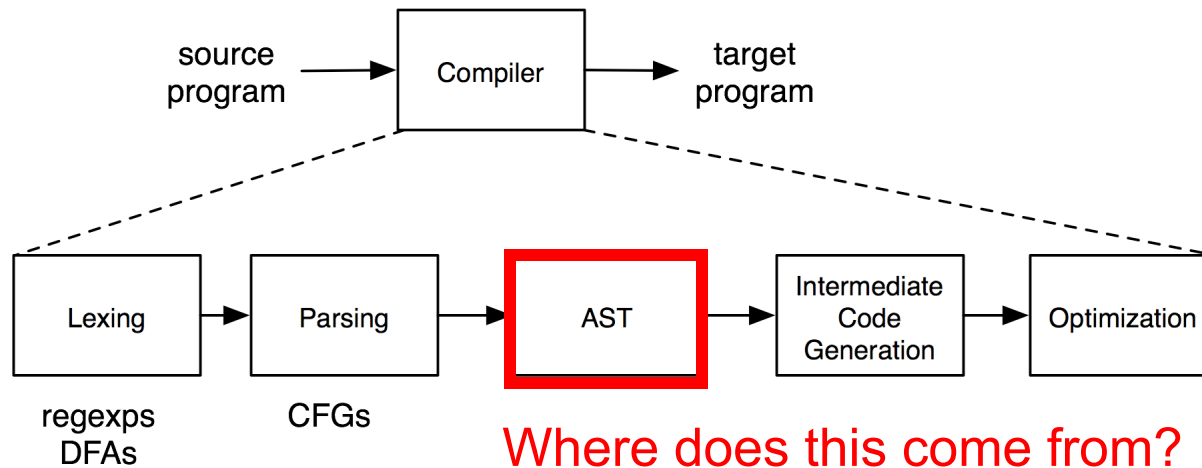
Quiz 6

Can recursive descent parse this grammar?

$$\begin{array}{l} S \rightarrow aBa \\ B \rightarrow bC \\ C \rightarrow \varepsilon \mid Cc \end{array}$$

- A. Yes
- B. No**
(due to left recursion)

Recall: The Compilation Process



Parse Trees to ASTs

- ▶ Parse trees are a representation of a parse, with all of the syntactic elements present
 - Parentheses
 - Extra nonterminals for precedence
- ▶ This extra stuff is needed for parsing
- ▶ Lots of that stuff is not needed to actually implement a compiler or interpreter
 - So in the **abstract syntax tree** we get rid of it

Abstract Syntax Trees (ASTs)

- ▶ An abstract syntax tree is a more compact, abstract representation of a parse tree, with only the essential parts

