

CMSC330 - Organization of Programming Languages Summer 2023 - Final

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Name: _____

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I pledge on my honor that I have not given or received any unauthorized assistance on this assignment/examination

Signature: _____

Ground Rules

- You may use anything on the accompanying reference sheet anywhere on this exam
- Please write legibly. **If we cannot read your answer you will not receive credit**
- You may not leave the room or hand in your exam within the last 10 minutes of the exam
- If anything is unclear, ask a proctor. If you are still confused, write down your assumptions in the margin

Question	Points
Q1	10
Q2	10
Q3	15
Q4	12
Q5	6
Q6	4
Q7	10
Q8	13
Total	80

Problem 1: Language Concepts

[Total 10 pts]

	True	False
$x: 'a' \ \&i32, \ y: 'b' \ \&i32$ have the same type	<input type="radio"/>	<input checked="" type="radio"/>
Operational Semantics is to evaluator as CFG is to parser	<input checked="" type="radio"/>	<input type="radio"/>
The reference counting garbage collection strategy uses less space than the stop and copy one (on average)	<input checked="" type="radio"/>	<input type="radio"/>
If you cannot eagerly evaluate, then you also cannot lazily evaluate a λ -calculus expression	<input type="radio"/>	<input checked="" type="radio"/>
Expressions and Statements can be used interchangeably	<input type="radio"/>	<input checked="" type="radio"/>

Problem 2: Interpreters

[Total 10 pts]

Consider the following Grammar and assume semantics follows Python's behavior

$$\begin{aligned}
 E &\Rightarrow M + E \mid M \mid E \mid M - E \mid M \\
 M &\Rightarrow N * M \mid N \&\& M \mid N / M \mid N \\
 N &\Rightarrow !P \mid P \\
 P &\Rightarrow n \in \mathbb{N} \mid true \mid false \mid (E)
 \end{aligned}$$

Which step of the interpreter (if any) would the following fail at?

$2 (+) 3 - 6$ <input type="radio"/> Lexing <input checked="" type="radio"/> Parsing <input type="radio"/> Evaluating <input type="radio"/> It would pass	$\mid \mid 3 \mid \mid$ <input type="radio"/> Lexing <input checked="" type="radio"/> Parsing <input type="radio"/> Evaluating <input type="radio"/> It would pass
$4 / 5 / 6$ <input type="radio"/> Lexing <input type="radio"/> Parsing <input type="radio"/> Evaluating <input checked="" type="radio"/> It would pass	$2 - (6) - 5$ <input checked="" type="radio"/> Lexing <input type="radio"/> Parsing <input type="radio"/> Evaluating <input type="radio"/> It would pass
$!true \&\& false$ <input type="radio"/> Lexing <input type="radio"/> Parsing <input type="radio"/> Evaluating <input checked="" type="radio"/> It would pass	$!4 + 6$ <input type="radio"/> Lexing <input type="radio"/> Parsing <input checked="" type="radio"/> Evaluating <input type="radio"/> It would pass
$1.2 + (2 - 4)$ <input checked="" type="radio"/> Lexing <input type="radio"/> Parsing <input type="radio"/> Evaluating <input type="radio"/> It would pass	$false \mid \mid (true \&\& ! false)$ <input type="radio"/> Lexing <input type="radio"/> Parsing <input type="radio"/> Evaluating <input checked="" type="radio"/> It would pass
$false \mid \mid 1$ <input type="radio"/> Lexing <input type="radio"/> Parsing <input type="radio"/> Evaluating <input checked="" type="radio"/> It would pass	$M + E$ <input checked="" type="radio"/> Lexing <input type="radio"/> Parsing <input type="radio"/> Evaluating <input type="radio"/> It would pass

Problem 3: Operational Semantics

[Total 15 pts]

Kids and their weird slang! How is an old man like Cliff supposed to keep up? Consider the following rules for CringeCode, which uses "based" for true and "cringe" for false with Python as the Metalanguage:

<p>Rule 1: $\frac{}{\text{based} \Rightarrow \text{based}}$</p>	<p>Rule 2: $\frac{}{\text{cringe} \Rightarrow \text{cringe}}$</p>
<p>Rule 3: $\frac{A; e_1 \Rightarrow v_1 \quad v_2 == \text{not } v_1}{A; e_1 \text{ jk} \Rightarrow v_2}$</p>	<p>Rule 4: $\frac{A; e_1 \Rightarrow v_1 \quad A; e_2 \Rightarrow v_2 \quad v_3 == v_1 \text{ or } v_2}{A; e_1, e_2 \text{ idk} \Rightarrow v_3}$</p>
<p>Rule 5: $\frac{A, x : v(x) = v}{A, x : v; x \Rightarrow v}$</p>	<p>Rule 6: $\frac{A; e_1 \Rightarrow v_1 \quad A, x : v_1; e_2 \Rightarrow v_2}{A; \text{AFAIK } x \text{'s } e_1. e_2 \Rightarrow v_2}$</p>
<p>Rule 7: $\frac{A; e_1 \Rightarrow v_1 \quad A; e_2 \Rightarrow v_2 \quad v_1 == v_2}{A; e_1 \text{ is } e_2 \Rightarrow \text{based}}$</p>	<p>Rule 8: $\frac{A; e_1 \Rightarrow v_1 \quad A; e_2 \Rightarrow v_2 \quad v_1 != v_2}{A; e_1 \text{ is } e_2 \Rightarrow \text{cringe}}$</p>

Using the above rules, prove the following sentence evaluates to cringe:

A; AFAIK cliff is cringe. cliff, cringe jk idk is cringe

$$\begin{array}{c}
 \boxed{4} \qquad \qquad \qquad \boxed{5} \quad \boxed{6} \\
 \frac{A, \text{cliff} : \text{cringe}; \text{cliff} \Rightarrow \text{cringe} \quad A, \text{cliff} : \text{cringe}; \text{cringe jk} \rightarrow \text{based}}{A, \text{cliff} : \text{cringe}; \boxed{3} \Rightarrow \text{based}} \quad \boxed{7} \\
 \boxed{1} \qquad \qquad \qquad \boxed{2} \quad \text{cliff, cringe jk idk is cringe} \Rightarrow \text{cringe} \quad \boxed{8} \quad \boxed{9} \\
 \frac{\text{A; AFAIK cliff is cringe. cliff, cringe jk idk is cringe} \Rightarrow \text{cringe}}{\boxed{10}}
 \end{array}$$

- | | |
|---|--|
| Blank 1: <input style="width: 100%;" type="text" value="A;cringe=>cringe"/> | Blank 2: <input style="width: 100%;" type="text" value="A,cliff:cringe;"/> |
| Blank 3: <input style="width: 100%;" type="text" value="cliff,cringe jk idk"/> | Blank 4: <input style="width: 100%;" type="text" value="A,cliff:cringe(cliff) = cringe"/> |
| Blank 5: <input style="width: 100%;" type="text" value="A,cliff:cringe; cringe=> cringe"/> | Blank 6: <input style="width: 100%;" type="text" value="based == not cringe"/> |
| Blank 7: <input style="width: 100%;" type="text" value="based == cringe or based"/> | Blank 8: <input style="width: 100%;" type="text" value="A,cliff:cringe; cringe=>cringe"/> |
| Blank 9: <input style="width: 100%;" type="text" value="based != cringe"/> | Blank 10: <input style="width: 100%;" type="text" value="cringe"/> |

Problem 4: Rust Features

[Total 12 pts]

```
1 fn main(){
2     let m = String::from("Hello");
3     let t = String::from("World");
4     let mut z = String::from("CMSC330");
5     { let w = m;
6       { let c = foo(w,t);
7         let d = bar(&z,&z,&c);
8         z = String::from(d);
9       }
10    };
11    println!("{z}")
12 }
13
14 fn foo(a:String, b: String) -> String{
15     if a.len() > b.len() {a} else {b}
16 }
17
18 fn bar<'a,'b>(x:&'a str,
19              y:&'b str,
20              p:&'a str) -> &'a str{
21     if x == y {x} else {p}
22 }
```

Ownership

If there is no owner, write "NONE".

Who is the owner of "Hello" immediately after line 6 is run?

None

Who is the owner of "World" immediately after line 14 is run?

b

Lifetimes

What is the last line executed before "Hello" dropped?

15

What is the last line executed before "World" dropped?

8

At what line does z's lifetime end?

11

At what line does c's lifetime end?

7

Problem 5: OCaml Typing

[Total 6 pts]

Given the following type, write an expression that matches that type. You may not use type annotations, and all pattern matching must be exhaustive.

(a) 'a list -> ('b list -> 'a -> 'b list) -> 'b list -> int

[3 pts]

fun a b c = let d = fold_l b c a in 3

Given the expression, write down its type.

(b) fun a b c -> (map c a)::[[1]]

[3 pts]

'a list -> 'b -> ('a -> int) -> int list list

Problem 6: Lambda Calculus

[Total 4 pts]

Perform a single β -reduction using the eager (call by value) evaluation strategy on the outermost expression. If you cannot reduce it, write **Beta Normal Form**. Do **not** α -convert your final answer.

(a) $(x \lambda x. x x)(\lambda x. x x)$

[2 pts]

BNF

Perform a single β -reduction using the lazy (call by name) evaluation strategy on the outermost expression. If you cannot reduce it, write **Beta Normal Form**. Do **not** α -convert your final answer.

(b) $(\lambda x. x y x)((\lambda x. (x x)) x)$

[2 pts]

$((\lambda x. (x x)) x)y((\lambda x. (x x)) x)$

Problem 7: Ocaml Programming

[Total 10 pts]

Recall the move function for a FSM. It takes in a character, a state, and a FSM, and it returns a list of states. Let's modify this a little bit. Given a partial FSM, you will move on all states with the symbol provided. Your return type will be `(int * int list) list`, where the `int` is the state you moved on, and the `int list` is the states you can move to. You **may not** use the `rec` keyword but you can make non-recursive helper functions.

```
type partial_fsm = (int list * (int * string * int) list);
(* int list is state list.
   (int * string * int) list is transition list.
   let states = [1;2;3;4] in
   let trans = [(1,"a",2);(1,"a",3);(2,"a",4)] in
   let p fsm = (states,trans) in
   move_all p fsm "a" => [(1,[2;3]);(2,[4]);(3,[]);(4,[])]
   Order does not matter *)
let move_all p fsm symbol =
  let (states,trans) = p fsm in
  fold (fun a h ->
    (h,
     fold (fun a t ->
       let (s,c,d) = t in if s = h && c = symbol
       then d::a else a)
      [] trans):: a)
  [] states;;
```

Problem 8: Rust Programming

[Total 13 pts]

Write a lexer in Rust for the grammar: $(E \rightarrow E + E \mid E - E \mid n)$ where n is any integer. Your tokens are "Number", "Add", and "Sub". For example `lexer("3 + 2 - 1")` returns a vector that looks like `["Number", "Add", "Number", "Sub", "Number"]`.

Note: To separate negative integers and subtraction, there will be a space between numbers and the subtraction symbol.

For example:

```
lexer("3 - 4") == ["Number", "Sub", "Number"]
lexer("3 -4") == ["Number", "Number"]
```

```
fn lexer(sentence:&str) -> Vec<&str>{
    let mut ret:Vec<&str> = Vec::new();
    let mut pos = 0;
    let a = Regex::new(r"^\+").unwrap();
    let s = Regex::new(r"^-").unwrap();
    let n = Regex::new(r"^\d+").unwrap();
    let w = Regex::new(r"^\ ").unwrap();
    while pos < x.len(){
        if a.is_match(&x[pos..]){
            ret.push("Add");
            pos = pos + 1;
        }else if s.is_match(&x[pos..]){
            ret.push("Sub");
            pos = pos + 1;
        }else if n.is_match(&x[pos..]){
            ret.push("Number");
            let cap = n.captures(&x[pos..]).unwrap();
            pos = pos + cap.get(1).unwrap().as_str().len();
        }else if w.is_match(&x[pos..]){
            pos = pos + 1;
        }else{
            panic!("Not allowed");
        }
    }
};
ret
}
```