

CMSC330 Spring 2024 Quiz 1

Proctoring TA: Na	ame:		
Section Number:	UID:		
Problem 1: Basics			[Total 4 pts]
OCaml uses type inference to determine the type of variables	True T	False F	
Functional Programming Languages favor mutable data	T	F	
Functional Programming aims to decrease the amount of side effect	ts T	F	
Functions are expressions in OCaml	T	F	

Problem 2: OCaml Typing and Evaluating

[Total 6 pts]

Give the type for the following expressions and what they evaluate to. If there is an error, **either in evaluation OR typing**, put "ERROR".

(a)		[2 pts]
<pre>let f x y = match x with [] -> y x::xs -> [x]::[] ;;</pre>	Туре:	
f [4] [[6]] ;;	Evaluation:	
(b)		[2 pts]
<pre>let f a b = if b > a then b else a < true ;;</pre>	Туре:	
f 2.0 false;;	Evaluation:	
(c)		[2 pts]
<pre>let rec f g lst = match lst with [] -> [] x::xs -> (x, g x)::(f g xs) ;;</pre>	Туре:	
f (fun x -> x mod 2 = 1) [1;2;3] ;;	Evaluation:	

Write an expression that would have the following types.

(a) [2 pts] int list -> 'a -> bool [2 pts] (b) [2 pts] ('a -> 'b) -> 'a -> 'b -> bool

Problem 4: Coding

Write a function calc that takes a (int * bool) list and returns a (int * bool), which consists of the sum of the ints, and the result of AND'ing the bools.

You **do NOT have to use map or fold**, but their definitions are given if you want to use them. You can write helper methods. **Make sure your function header matches the arguments that calc takes in.**

ap f l = match l with] -> (f x)::(map f xs)
old f a l = match l with a -> fold f (f a x) xs
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[Total 4 pts]



[Total 6 pts]

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Proctoring TA: Nam	e:		
Section Number: U	ID:		
Problem 1: Basics			[Total 4 pts]
OCaml does not use type inference to determine the type of variables	True T	False F	
Functional Programming Languages don't favor mutable data	T	F	
Functional Programming aims to increase the amount of side effects	T	F	
Functions are expressions in OCaml	T	F	

Problem 2: OCaml Typing and Evaluating

Give the type for the following expressions and what they evaluate to. If there is an error, **either in evaluation OR typing**, put "ERROR".

(a)		[2 pts]
<pre>let f x = match x with [] -> [[3]] x::xs -> [x]::[] ;;</pre>	Туре:	
f [4];;	Evaluation:	
(b)		[2 pts]
<pre>let f a b c = if b > a then c else a < true ;;</pre>	Туре:	
f true false (fun x y -> x > y);;	Evaluation:	
(c)		[2 pts]
<pre>let rec f g lst = match lst with [] -> [] x::xs -> (x, g x)::(f g xs) ;;</pre>	Туре:	
f (fun x -> x mod 2 = 1) [1;2;3] ;;	Evaluation:	

Write an expression that would have the following types.

```
(a) [2 pts]
float -> float -> bool -> float list
(b) [2 pts]
(int * 'a) -> (bool -> 'a) -> 'a
```

Problem 4: Coding

Write a function calc that takes a (int * bool) list and returns a (int * bool), which consists of the sum of the ints, and the result of AND'ing the bools.

You **do NOT have to use map or fold**, but their definitions are given if you want to use them. You can write helper methods. **Make sure your function header matches the arguments that calc takes in.**

<pre>(* Examples calc [(1,true); (2,false)] = (3,false) calc [(3,true); (4,true)] = (7,true)</pre>	<pre>let rec map f l = match l with [] -> [] x::xs -> (f x)::(map f xs)</pre>
<pre>*) (* Write your code below for calc lst *)</pre>	let rec fold f a l = match l with [] -> a x::xs -> fold f (f a x) xs

[Total 4 pts]



[Total 6 pts]

CMSC330 Spring 2024 Quiż 1

Proctoring TA: Nan	ne:		
Section Number: U	JID:		
Problem 1: Basics			[Total 4 pts]
	True	False	
Functions are not expressions in OCaml	(Ţ)	(F)	
OCaml uses type inference to determine the type of variables	T	F	
Functional Programming aims to decrease the amount of side effects	T	F	
Functional Programming Languages not favor mutable data	T	F	

Problem 2: OCaml Typing and Evaluating

Give the type for the following expressions and what they evaluate to. If there is an error, **either in evaluation OR typing**, put "ERROR".

(a)		[2 pts]
<pre>let f x y = match x with [] -> y x::xs -> [x]::[] ;;</pre>	Туре:	
f [(1,2);(3,4)] [[(6,7)]] ;;	Evaluation:	
(b)		[2 pts]
<pre>let f a b = if b > a then ("hello" < "bye") else a < true ;;</pre>	Туре:	
f (fun x -> x < 1) false;;	Evaluation:	
(c)		[2 pts]
<pre>let rec f g lst = match lst with [] -> [] x::xs -> (x, g x)::(f g xs) ;;</pre>	Туре:	
f (fun x -> x mod 2 = 1) [1;2;3] ;;	Evaluation:	

Write an expression that would have the following types.

(a) [2 pts] 'a -> 'b list -> 'a -> 'a * 'a (b) [2 pts] (int * 'a) -> (bool -> 'a) -> 'a

Problem 4: Coding

Write a function calc that takes a (int * bool) list and returns a (int * bool), which consists of the sum of the ints, and the result of AND'ing the bools.

You **do NOT have to use map or fold**, but their definitions are given if you want to use them. You can write helper methods. **Make sure your function header matches the arguments that calc takes in.**

ap f l = match l with] -> (f x)::(map f xs)
old f a l = match l with a -> fold f (f a x) xs
-



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IID:		
		[Total 4 pts]
True T	False F	
T	F	
T	F	
T	F	
	IID: True (T) (T)	T F T F T F T F

Problem 2: OCaml Typing and Evaluating

Give the type for the following expressions and what they evaluate to. If there is an error, **either in evaluation OR typing**, put "ERROR".

(a)		[2 pts]
<pre>let f x y = match x with [] -> y _::xs -> [2]::[] 4::xs -> [4]::[];;</pre>	Туре:	
f [4] [[6]] ;;	Evaluation:	
(b)		[2 pts]
<pre>let f a b = if b > a then (1.3 < 4.6) else a < true ;;</pre>	Туре:	
f true 1.3;;	Evaluation:	
(c)		[2 pts]
<pre>let rec f g lst = match lst with [] -> [] x::xs -> (x, g x)::(f g xs) ;;</pre>	Туре:	
f (fun x -> x mod 2 = 1) [1;2;3] ;;	Evaluation:	

Write an expression that would have the following types.

```
(a) [2 pts]
int list -> int -> bool list
(b) [2 pts]
(int -> 'a) -> int -> int * 'a list
```

Problem 4: Coding

Write a function calc that takes a (int * bool) list and returns a (int * bool), which consists of the sum of the ints, and the result of AND'ing the bools.

You **do NOT have to use map or fold**, but their definitions are given if you want to use them. You can write helper methods. **Make sure your function header matches the arguments that calc takes in.**

<pre>(* Examples calc [(1,true); (2,false)] = (3,false) calc [(3,true); (4,true)] = (7,true)</pre>	<pre>let rec map f l = match l with [] -> [] x::xs -> (f x)::(map f xs)</pre>
<pre>*) (* Write your code below for calc lst *)</pre>	<pre>let rec fold f a l = match l with [] -> a x::xs -> fold f (f a x) xs</pre>

[Total 4 pts]